

How to Sculpt a Sarcophagus

1. Record the **colours**, **patterns** and **shapes** you need to use (in your sketchbook) **evaluate** your

methods and process

2. Think of the materials you will need

6. Design the relief form (the 3D effect on the flatsurface lid)

7. Finish by

adding

texture and

detail

3. Your mummy should be made first. Then you know how big your tomb needs to be.



shape, hollowing, casting, binding, etc.

4. Your sarcophagus lid will need to be the same shape as the casket, so they fit together. For this you will need a **template**.

Giacometti

Alberto Giacometti was wellknown for his sculptures and statues. He has lots of different sculptures, but his most famous design is of a tall skeletal figure, representative of loneliness and despair.

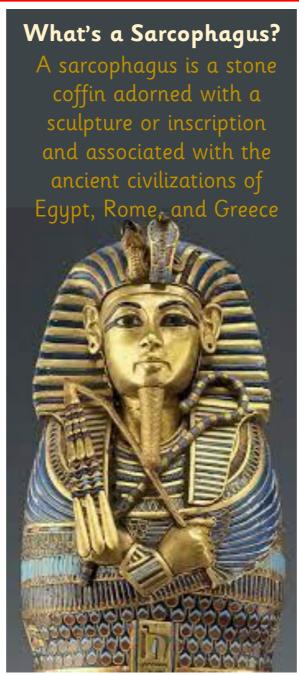


The Man Pointing (1947) sculpture sold for \$141 million in New York in 2015, making it the world's most expensive sculpture sold at auction.





Vocabulary The arrangement of the Structure body, object or model **Texture** How an object looks or feels The shape, structure, and arrangement of components **Form** like length, width and depth of a shape. Being inspired by another artist or a piece of work so Influence that you want to use their ideas or techniques A form that is not filled e.g. a Hollow straw is hollow because it has no centre A shape showing the fit of an **Template** object or model Wrapped plaster that has Cast hardened to protect it's insides A material that can be Wire shaped into a thin structure





create a thin structure,

similar to Giacometti.

Mod roc bandages containing plaster of Paris can be wrapped around the figure. Dip your mod roc bandages in a bowl of water, and wrap it around the figure carefully.



Clay can be coiled to shape the base of the sarcophagus.